Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective January 1, 2003 10-666-053 **CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN** OR SMALL ENTITY (Column 1) (Column 2) TYPE [TOTAL CLAIMS RATE FEE RATE FEE BASIC FEE 375.00 BASIC FEE 750.00 **NUMBER EXTRA** FOR NUMBER FILED OR TOTAL CHARGEABLE CLAIMS minus 20= () X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X42 =X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 \mathcal{O} TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY** OR SMALL ENTITY 9-14-04 (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-AMENDMENT A REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE AFTER **PREVIOUSLY EXTRA** FEE FEE **AMENDMENT** PAID FOR Total Minus 20 X\$ 9= X\$18= 14 OR 2 Minus 3 Independent X84= X42= QB FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE RATE TIONAL **PREVIOUSLY** AMENDMENT **AFTER EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$18= X\$ 9= OR Minus Independent *** X42 =X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 1) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE TIONAL AMENDMENT AFTER **PREVIOUSLY EXTRA** RATE PAID FOR **AMENDMENT** FEE FEE Total Minus X\$ 9= X\$18=OR Minus Independent = X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR $^{\rm a}$ if the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR "If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3. enter "3."

The "Highest Number Previously Pald For" (Total or Independent) is the highest number found in the appropriate box in column 1.